# Introduction of Deep Learning

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### Abstract

• ...

• Deep learning becomes increasingly important

- Automatic Machine Translation
- Object Classification in Photographs
- Image Caption Generation
- Automatic Game Playing (AlphaGO)

## Outline

- Introduction of Neural Network
- Introduction of popular Deep Learning Libraries
- Introduction of Deep Neural Network
  - Convolutional Neural Network
  - Auto-encoder
- Implementation of several Deep models
  - Convolutional Neural Network via Tensorflow
  - Auto-encoder via Matlab
- Applications of Deep models in ImageNet (AlexNet)

## Introduction of Neural Network

- Basic Architecture
- Linear Classifier
- Transfer Function
- Gradient Descent

## Popular Deep Learning Libraries

- Theano
- DeepLearnToolbox
- MatConvNet
- Caffe
- Tensorflow
- Keras

## Theano

#### • What is Theano?

- Symbolic computation library
- CPU and GPU infrastructure
- Optimized compiler
- Theano introduction, installation guides, tutorials, and documents
  - <u>http://deeplearning.net/software/theano/index.html</u>
- GitHub Page
  - <u>https://github.com/Theano/Theano</u>

## DeepLearnToolbox

- DeepLearnToolbox
  - A open-source Matlab toolbox for Deep Learning
  - Download in: <u>https://github.com/rasmusbergpalm/DeepLearnToolbox</u>
- Advantage
  - Matlab, easy to use
  - Open-source
- Disadvantage
  - Only CPU version, slow

## MatConvNet

#### MatConvNet

- A open-source Matlab toolbox for Convolution Network
- Download in: <u>https://github.com/vlfeat/matconvnet</u>
- Advantage
  - Matlab, easy to use
  - Pretrained models(VGG, AlexNet)
  - Support GPU
- Disadvantage
  - Complicated than DeepLearnToolbox
  - Support only Convolution Network

### Caffe

#### What is Caffe?

- Open source deep learning framework maintained by Berkeley Vision and Learning Center (BVLC)
- Mainly written in C++ and CUDA C with Python and Matlab interfaces

#### • Why Using Caffe?

- Open source
- Reliability, especially for large scale problem
- Speed
- Popularity

#### Caffe

- Official website (<u>http://caffe.berkeleyvision.org</u>)
- Download from the GitHub page (<u>https://github.com/BVLC/caffe</u>)
- Try the tutorials and reference models (<u>http://caffe.berkeleyvision.org/tutorial/</u>)
- Look through the detailed API documentations (<u>http://caffe.berkeleyvision.org/doxygen/annotated.html</u>)

## Tensorflow

- What is Tensorflow?
  - Open source software library for numerical computation using data flow graphs.
  - Mainly written in C++, and defined handy new compositions of operators as writing a Python function.
- Why using Tensorflow?
  - Flexible architecture allows computation to one or more CPUs or GPUs in a desktop, server, or mobile device with a single API.

### Tensorflow

- Official website: <u>https://www.tensorflow.org/</u>
- Tutorials: <u>https://www.tensorflow.org/tutorials/</u>
- GitHub page: https://github.com/tensorflow/tensorflow
- Recommended installation and Python coding IDE:
- Anaconda: <u>https://anaconda.org/</u>
- Jupyter Notebook (IDE): <a href="http://jupyter.org/">http://jupyter.org/</a>

#### Keras

#### • What is Keras?

 Keras is a high-level neural networks library, written in Python and capable of running on top of either Tensorflow and Theano

#### • Why using Keras?

- Allows for easy and fast prototyping.
- Supports both CNN and RNN, as well as combinations of the two.
- Supports arbitrary connectivity schemes.
- Runs seamlessly on CPU and GPU.

#### Keras

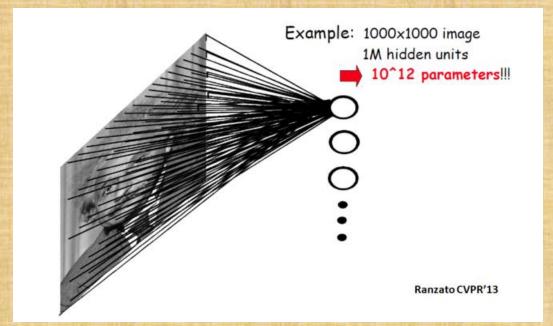
Official website: <a href="https://keras.io/">https://keras.io/</a>

• GitHub page: <a href="https://github.com/fchollet/keras">https://github.com/fchollet/keras</a>

## Introduction of Deep Neural Network

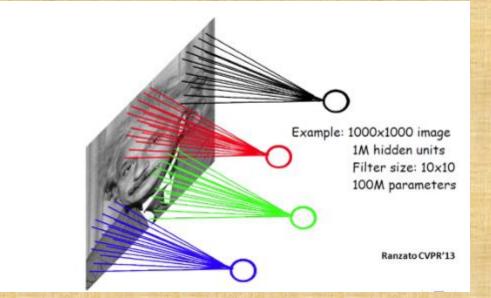
- Convolutional Neural Network (CNN)
- Auto-encoder

- Problem of fully connected NN:
  - The number of weights grows largely with the size of the input image
  - Pixels in distance are less correlated



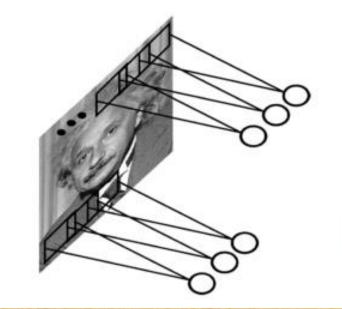
#### Locally connected NN:

- Sparse connectivity: a hidden unit is only connected to a local patch (weights connected to the patch are called filter or kernel)
- The learned filter is a spatially local pattern



#### • Shared weights:

- Hidden nodes at different locations share the same weights.
- It greatly reduces the number of parameters to learn.





layer m-l



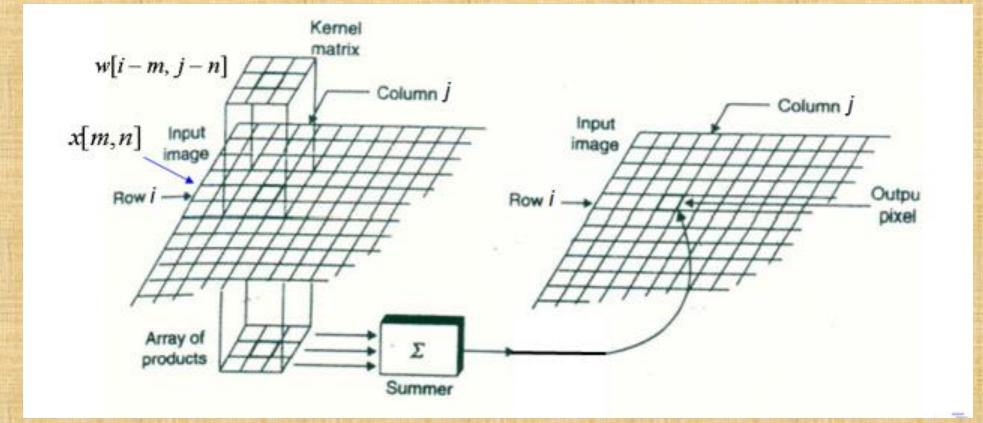
feature map

Weights with the same color have identical values

#### • Convolution:

- Computing the responses at hidden nodes is equivalent to convoluting the input image x with a learned filter w
- After convolution, a filter map *net* is generated at the hidden layer:

$$net[i,j] = (X * W)[i,j] = \sum_{m} \sum_{n} X[m,n] W[i-m,j-n]$$



#### • Zero-padding (optional):

- The valid feature map is smaller than the input after convolution
- Implementation of neural networks needs to zero-pad the input x to make it wider

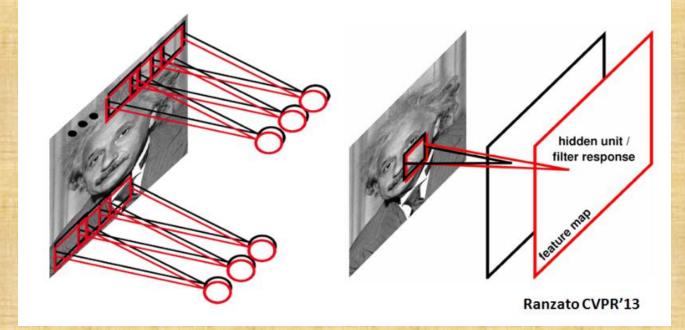
Downsampled convolutional layer (optional):

- To reduce computational cost, we may want to skip some positions of the filter and sample only every *s* pixels in each direction.
- A downsampled convolution function is defined as: *net*[*i*, *j*] = (X \* W)[*i* × *s*, *j* × *s*]

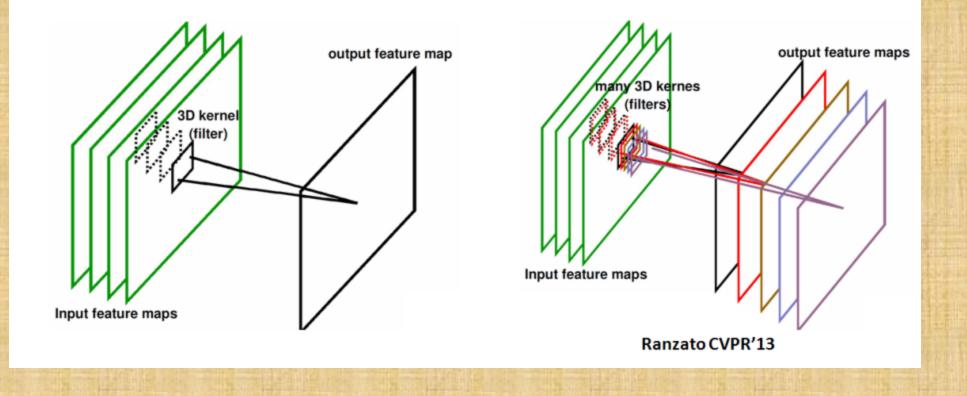
Where *s* is referred as the stride of this downsampled convolution.

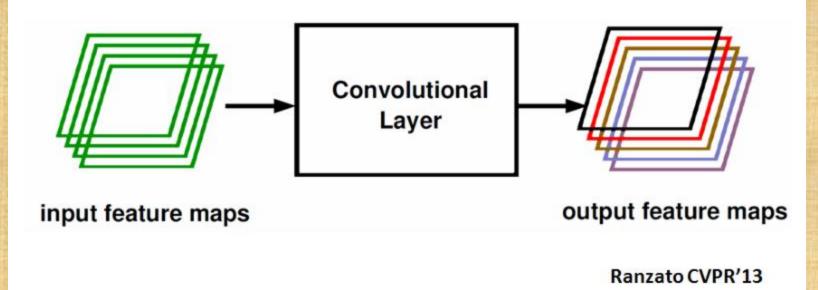
#### • Multiple filters:

- Multiple filters generate multiple feature maps
- Detect the spatial distributions of multiple visual patterns



• Multiple filters:  $net = \sum_{k=1}^{K} X^k * W^k$ 

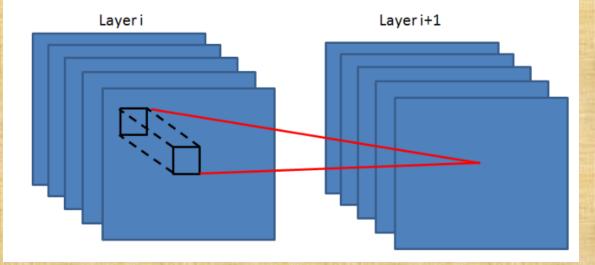




,y,k)

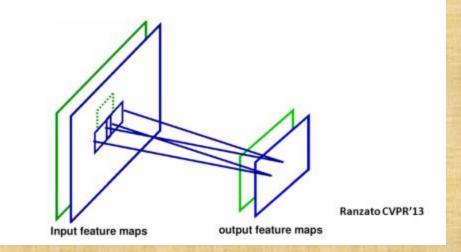
- Local contrast normalization
  - Normalization can be done within a neighborhood along both spatial and feature dimensions:

$$h_{i+1,x,y,k} = \frac{h_{i,x,y,k} - m_{i,N(x)}}{\sigma_{i,N(x,y,k)}}$$

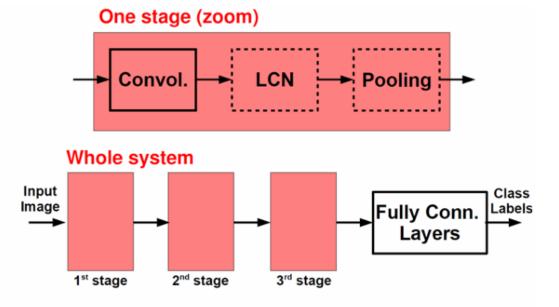


#### Pooling

- Max-pooling outputs the maximum value for each sub-region
- The number of output maps is the same as input, but the resolution is reduced
- Reduce the computational complexity for upper layers
- Average pooling can also be applied



- Typical architecture of CNN
  - Convolutional layer increases the number of feature maps
  - Pooling layer decreases spatial resolution
  - LCN and pooling are optional at each stage



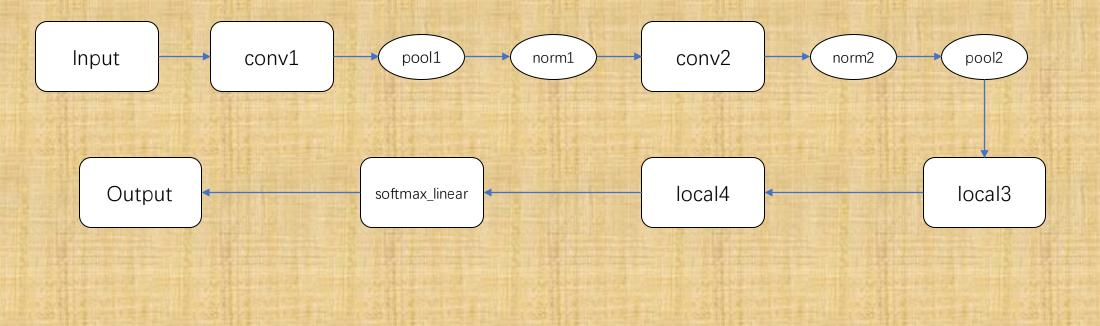
After a few stages, residual spatial resolution is very small. We have learned a descriptor for the whole image. Ranzato CVPR'13

- Backpropagation on Convolution Neural Network
  - Calculate sensitivity (back propagate errors)  $\delta = -\frac{\partial J}{\partial net}$  and update weights in the convolutional layer and pooling layer
  - Calculating sensitivity in the convolutional layer is the same as multilayer neural network

Calculate sensitivities in the pooling layer

- The input of a pooling layer l is the output feature map  $y^l$  of the previous convolutional layer. The output  $x^{l+1}$  of the pooling layer is the input of the next convolutional layer l + 1
- For max pooling, the sensitivity is propagated according to the corresponding indices built during max operation
- If pooling regions are overlapped and one node in the input layer corresponds to multiple nodes in the output layer, the sensitivities are added
- Average pooling

#### Model Architecture



#### Conv-Pooling-LRN structure implementation

#### # conv1 # conv2 with tf.variable\_scope('conv1') as scope: with tf.variable scope('conv2') as scope: kernel = \_variable\_with\_weight\_decay('weights', kernel = \_variable\_with\_weight\_decay('weights', shape=[5, 5, 3, 64], shape=[5, 5, 64, 64], stddev=5e-2. stddev=5e-2. wd=0.0) wd=0.0) conv = tf.nn.conv2d(images, kernel, [1, 1, 1, 1], padding='SAME') conv = tf.nn.conv2d(norm1, kernel, [1, 1, 1, 1], padding='SAME') biases = \_variable\_on\_cpu('biases', [64], tf.constant\_initializer(0.0)) biases = \_variable\_on\_cpu('biases', [64], tf.constant\_initializer(0.1)) pre\_activation = tf.nn.bias\_add(conv, biases) pre activation = tf.nn.bias add(conv, biases) conv1 = tf.nn.relu(pre\_activation, name=scope.name) conv2 = tf.nn.relu(pre\_activation, name=scope.name) \_activation\_summary(conv1) \_activation\_summary(conv2) # pool1 # norm2 pool1 = tf.nn.max\_pool(conv1, ksize=[1, 3, 3, 1], strides=[1, 2, 2, 1], norm2 = tf.nn.lrn(conv2, 4, bias=1.0, alpha=0.001 / 9.0, beta=0.75, padding='SAME', name='pool1') name='norm2') # norm1 # pool2

#### strides=[1, 2, 2, 1], padding='SAME', name='pool2')

pool2 = tf.nn.max\_pool(norm2, ksize=[1, 3, 3, 1],

- Fully-connected layer with rectified linear activation
- Linear transformation to produce logits

#### # local3

```
with tf.variable_scope('local3') as scope:
```

# Move everything into depth so we can perform a single matrix multiply.

```
reshape = tf.reshape(pool2, [FLAGS.batch_size, -1])
```

dim = reshape.get\_shape()[1].value

```
biases = _variable_on_cpu('biases', [384], tf.constant_initializer(0.1))
local3 = tf.nn.relu(tf.matmul(reshape, weights) + biases, name=scope.name)
_activation_summary(local3)
```

#### # local4

with tf.variable\_scope('local4') as scope:

```
biases = _variable_on_cpu('biases', [192], tf.constant_initializer(0.1))
local4 = tf.nn.relu(tf.matmul(local3, weights) + biases, name=scope.name)
_activation_summary(local4)
```

#### return softmax\_linear



#### Objective function:

- cross entropy loss
- all weight decay terms

#### def loss(logits, labels): """Add L2Loss to all the trainable variables.

Add summary for "Loss" and "Loss/avg". Args: logits: Logits from inference().

labels: Labels from distorted\_inputs or inputs(). 1-D tensor
 of shape [batch\_size]

#### Returns:

Loss tensor of type float.

# Calculate the average cross entropy loss across the batch.
labels = tf.cast(labels, tf.int64)
cross\_entropy = tf.nn.sparse\_softmax\_cross\_entropy\_with\_logits(
 labels=labels, logits=logits, name='cross\_entropy\_per\_example')

cross\_entropy\_mean = tf.reduce\_mean(cross\_entropy, name='cross\_entropy')
tf.add\_to\_collection('losses', cross\_entropy\_mean)

# The total loss is defined as the cross entropy loss plus all of the weight # decay terms (L2 loss).

return tf.add\_n(tf.get\_collection('losses'), name='total\_loss')

#### • Optimization of trainable variables:

# Variables that affect learning rate. num\_batches\_per\_epoch = NUM\_EXAMPLES\_PER\_EPOCH\_FOR\_TRAIN / FLAGS.batch\_size for var in tf.trainable\_variables(): decay steps = int(num batches per epoch \* NUM EPOCHS PER DECAY)

# Decay the learning rate exponentially based on the number of steps. lr = tf.train.exponential decay(INITIAL LEARNING RATE,

> global\_step, decay steps, LEARNING RATE DECAY FACTOR, staircase=True)

tf.summary.scalar('learning rate', lr)

# Generate moving averages of all losses and associated summaries. loss averages op = add loss summaries(total loss)

# Compute gradients.

with tf.control dependencies([loss averages op]):

opt = tf.train.GradientDescentOptimizer(lr)

grads = opt.compute\_gradients(total\_loss)

# Apply gradients. apply gradient op = opt.apply gradients(grads, global step=global step) # Add histograms for trainable variables. tf.summary.histogram(var.op.name, var)

# Add histograms for gradients. for grad, var in grads: if grad is not None: tf.summary.histogram(var.op.name + '/gradients', grad)

# Track the moving averages of all trainable variables. variable\_averages = tf.train.ExponentialMovingAverage( MOVING\_AVERAGE\_DECAY, global\_step) variables\_averages\_op = variable\_averages.apply(tf.trainable\_variables())

with tf.control\_dependencies([apply\_gradient\_op, variables\_averages\_op]): train op = tf.no op(name='train')

return train\_op

- Train the deep model via CPU implementation
- Code GitHub resource: <u>https://github.com/tensorflow/m</u> <u>odels/tree/master/tutorials/imag</u> e/cifar10

#### def train():

"""Train CIFAR-10 for a number of steps."""
with tf.Graph().as\_default():
 global\_step = tf.contrib.framework.get\_or\_create\_global\_step()

# Get images and labels for CIFAR-10. images, labels = cifar10.distorted\_inputs()

# Build a Graph that computes the logits predictions from the # inference model.

logits = cifar10.inference(images)

# Calculate loss. loss = cifar10.loss(logits, labels)

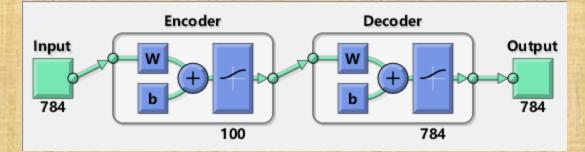
# Build a Graph that trains the model with one batch of examples and # updates the model parameters. train\_op = cifar10.train(loss, global\_step)

#### Auto-encoder

- So far, we have described the application of neural networks to supervised learning, in which we have labeled training examples.
- Now suppose we have only a set of unlabeled training examples.
- An autoencoder neural network is an unsupervised learning algorithm that applies backpropagation, setting the target values to be equal to the inputs:

$$y^{(i)} = x^{(i)}.$$

#### Auto-encoder Implementation via Matlab

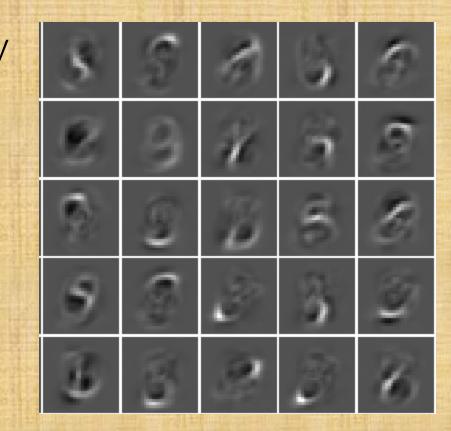


- Classify MNIST Dataset
  - 9 digits (0~9)
  - Input size: 28 × 28 = 784
  - Encoder size: 100
  - Decoder size: 784
  - Output size: 784

1	1	ſ	1	1
1	1	2	2	2
2	2	2	2	2
2	2	2	2	2
2	2	2	2	2

#### Auto-encoder Implementation via Matlab

- You can see that the features learned by the autoencoder represent curls and stroke patterns from the digit images
- These features are, not surprisingly, useful for such tasks as object recognition and other vision tasks.



Applications of Deep models in ImageNet Challenge

- Introduction of ImageNet
- Introduction of AlexNet model (Krizhevsky 2012)
- Introduction of other different CNN structures (optional)

#### What is ImageNet?

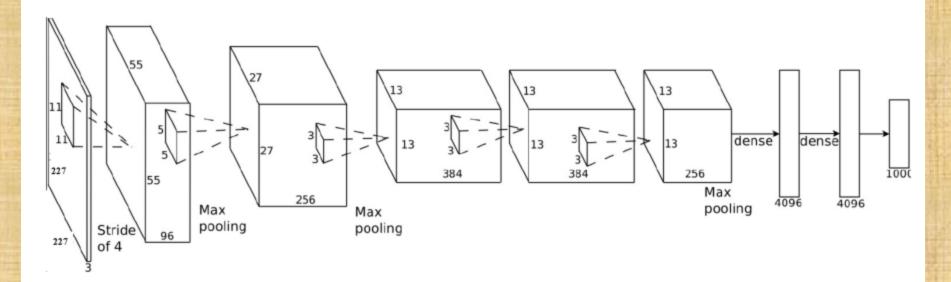
- ImageNet is an image database organized according to the WordNet hierarchy (currently only the nouns), in which each node of the hierarchy is depicted by hundreds and thousands of images
- <u>http://www.image-net.org/</u>



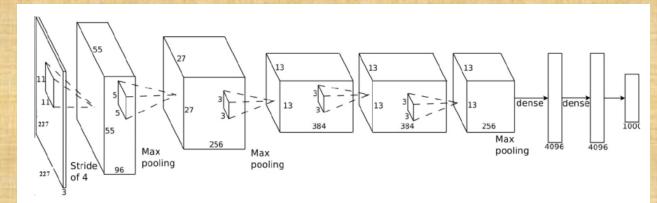
CNN for object recognition on ImageNet challenge

- Krizhevsky, Sutskever, and Hinton, NIPS 2012
- Trained on ImageNet with two GPU. 2GB RAM on each GPU. 5GB of system memory
- The first time deep model is shown to be effective on large scale computer vision task.
- Training lasts for one week

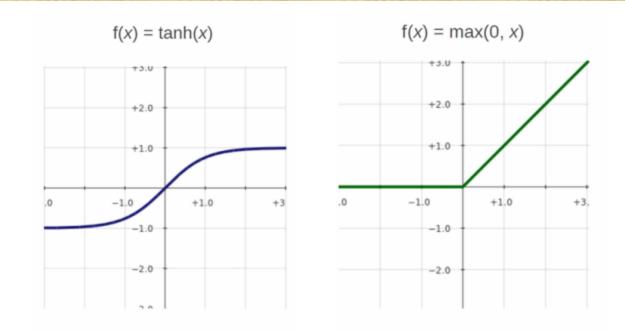
Model architecture-AlexNet Krizhevsky 2012



- Model architecture-AlexNet Krizhevsky 2012
  - 5 convolutional layers and 2 fully connected layers for learning features.
  - Max-pooling layers follow first, second, and fifth convolutional layers
  - The number of neurons in each layer is given by 253440, 186624, 64896, 64896, 43264, 4096, 4096, 1000
  - 650000 neurons, 60000000 parameters, and 630000000 connections



 Choice of activation function



Very bad (slow to train)

Very good (quick to train)

- Reducing OverfittingWhat is overfitting?
- Useful Methods
  - Data augmentation
  - Dropout

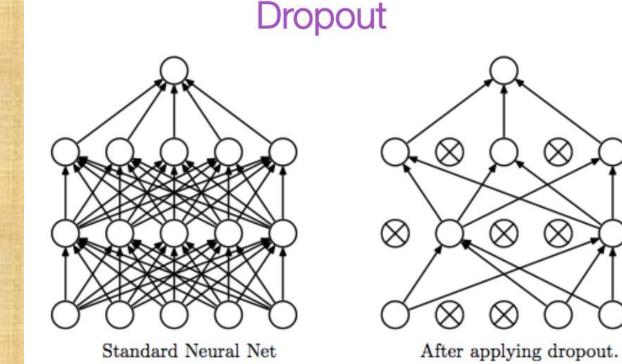
#### Data augmentation

- The neural net has 60M real-valued parameters and 650,000 neurons
- It overfits a lot. 224 × 224 image regions are randomly extracted from 256 images, and also their horizontal reflections



#### • Dropout

- Independently set each hidden unit activity to zero with 0.5 probability
- Do this in the two globallyconnected hidden layers



Stochastic Gradient Descent Learning

• Momentum Update

$$v_{i+1} = 0.9v_i - 0.0005\epsilon w_i - \epsilon \left\langle \frac{\partial L}{\partial w} |_{w_i} \right\rangle_{D_i}$$
$$w_{i+1} = w_i + v_{i+1}$$

Where 0.9 is momentum (damping parameter),  $0.0005\epsilon w_i$  is weight decay,  $\epsilon$  is learning rate (initialized with 0.01), and  $\epsilon \left\langle \frac{\partial L}{\partial w} |_{w_i} \right\rangle_{D_i}$  is gradient of loss w.r.t weight averaged over batches (batch size:128)

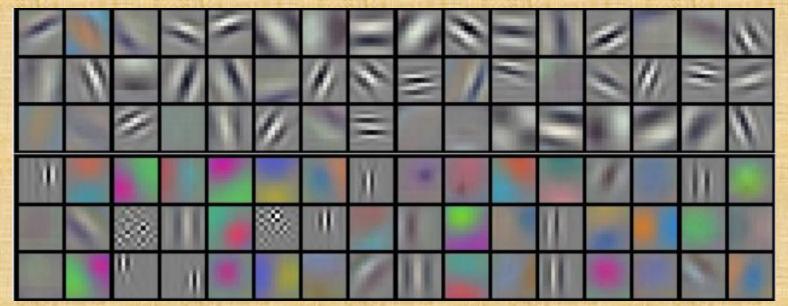
#### • Results : ILSVRC-2010

- Achieves top-1 and top-5 test set error rates of 37.5% and 17.0%
- The best performance achieved during the ILSVRC-2010 competition was 47.1% and 28.2%
- Shows the outperformance of deep learning to traditional methods

Model	Top-1	Top-5
Sparse coding [2]	47.1%	28.2%
SIFT + FVs [24]	45.7%	25.7%
CNN	37.5%	17.0%

Table 1: Comparison of results on ILSVRC-2010 test set. In *italics* are best resultsachieved by others.

• 96 learned low-level filters



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#### Classification result

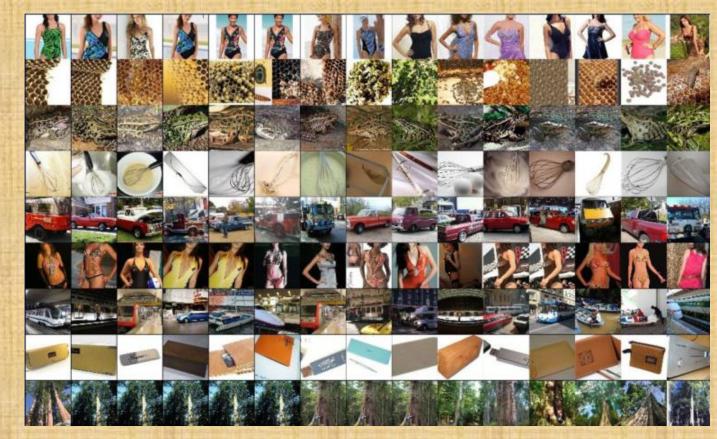
 The correct label is written under each image, and the probability assigned to the correct label is also shown with a red bar



mite		container ship	motor scooter	leopard	
	mite	container ship	motor scooter	leopard	
	black widow	lifeboat	go-kart	jaguar	
	cockroach	amphibian	moped	cheetah	
	tick	fireboat	bumper car	snow leopard	
	starfish	drilling platform	golfcart	Egyptian cat	
		No. of Street, or other	6		



• Top hidden layer can be used as feature for retrieval



- Other different CNN structures for image classification
  - Clarifai
  - Overfeat
  - VGG

. . . .

- DeepImage of Baidu
- Network-in-network
- GoogLeNet

## References

- Krizhevsky, Alex, Ilya Sutskever, and Geoffrey E. Hinton. "ImageNet classification with deep convolutional neural networks." *Advances in neural information processing systems*. 2012.
- Marc'Aurelio Ranzato. "Large-scale visual recognition with deep learning." *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*. 2013.

# Thank you!